

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>RE</b>	Developing an appreciation of Creation Reflecting upon the need to praise and thank God. Baptism The Mass The Wedding at Cana and other celebrations in the life of Jesus	Developing an understanding of prayer as a special way of spending time with God. Advent as a time of waiting and preparation for the celebration of Jesus' birth at Christmas	Epiphany and the need to say thank you. Developing an understanding of Jesus as teacher and healer. Understanding the importance of forgiveness in our daily lives.	Lent and Holy Week	Easter Pentecost Understanding May as a month in which we celebrate Mary. The Road to Emmaus story.	Pentecost and the Holy Spirit
<b>Phonics</b>	Phase 1 - 2 Letters and Sounds / Phonicsplay.	Phase 2 Letters and Sounds / Phonicsplay.	Phase 2 - 3 Letters and Sounds / Phonicsplay.	Phase 2 - 3 Letters and Sounds / Phonicsplay.	Phase 3 Letters and Sounds / Phonicsplay.	Phase 3 - 4 Letters and Sounds / Phonicsplay.
<b>Science</b>	Animals including humans. Who Am I? What do I like to eat? What do I look like? What do Pets Eat and Drink?	Animals including humans. The sense of touch The sense of smell Body parts	Seasonal Changes Winter Recording Winter weather Signs of Winter Winter twigs	Everyday materials Everyday materials Waterproof materials Which materials float? Which materials sink?	Plants Trees through the Seasons Varieties of plant life Planting seeds	Seasonal Changes Spring/Summer Signs of Spring New growth in Spring Signs of Summer Flowers that bloom in the Summer
<b>Learning Journey</b>	<b>Mumbai Magic</b>  Look at patterns, paintings and drawings. Draw maps. Consider their own location. Look at maps and identify UK and India. Know what it is like to live in India.	<b>Mumbai Magic</b>  Listen and compose music we have heard in India. Learn the history of Divali and celebrate the Festival of light. Experience what is like through special role plays of India.	<b>Fire and Ice</b> The focus this half term will be ice. The journey will take them to the Arctic and discover what life is like there. Geography: we will be locating the arctic on a world map.	<b>Fire and Ice</b> This half term will focus on Fire in history and English. Looking at the great fire of London and Fire and fantasy in literature.	<b>It's a Bugs Life</b> Visit Environment area The difference between plants and animals. Sorting plants. Knowing the names of plants and animals in our local environment.	<b>It's a Bugs life</b> Find out and ask questions about mini beasts and their habitats. Use resources to find out about habitats Identify the features of leaf litter

<b>Music</b>	Sing a variety of songs and chant rhymes. Clap and tap rhythmic patterns. Create a range of different sounds	Sing and perform with others in a musical production/story. Follow instructions when singing with others.	Listen and respond to two different pieces of music; describe the mood of a piece	Use voice to sing songs with expression Compare voices and instrumental sounds; which sounds are similar/opposites	Use terms louder and quieter to describe changes in a piece of music Create a sequence of sounds	Recognise simple structure of songs eg. verse; chorus Listen to and copy a very simple melodic pattern
<b>Art</b>	Create weavings and quilts.	Create repeat patterns from Rangoli style designs	Create an igloo using clay. Cutting, rolling and coiling.	Paint on a large scale to create hot, fiery moods and cold icy moods.	Draw and paint plants/flowers in the style of the impressionists.	Print our own bug/minibeast designs on textile material.
<b>DT</b>	Cooking Food- Measuring and weighing food, cooking ingredients.	Cooking Food- Prepare an Indian style salad.	Cooking Making an igloo	Cooking Making a model of a Tudor house	Make a moving picture using a pivot or slide mechanism Join textiles by using glue, staples	Cooking Designing and making a home for a mini beast
<b>Computing</b>	Digital Literacy Manipulating images, pictures and photographs.	Computer Science Introduce algorithms (instructions), simple programming (coding).	Information Technology E-safety, researching encyclopaedias, presenting information.	Computer Science Continue writing simple programmes using Logo, 2Code or J2E coding.	Information Technology Visualising, sequencing and recording stories using images and sounds.	Digital Literacy Design and make End of Term cards or Hello cards for their next teacher.
<b>PE</b>	Gym Unit D  Flight - Bouncing, jumping and landing  Games Unit 1  focus on ball skills and games	Dance Unit 1  Patterns and shapes Gym Unit E  Points and Patches	Gym Unit F  Rocking and rolling  Games Unit 2  throwing and catching - aiming games	Dance Unit 2  Rhythmic Patterns Games Unit 3  bat/ball skills and games skipping	Dance Unit 3  Moods and feelings Games Unit 4  developing partner work	Gym Unit G  Wide - Narrow - Curled  Athletics Unit 1